

Fair Termination for Parameterized Probabilistic Concurrent Systems

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- Parameterized probabilistic concurrent systems

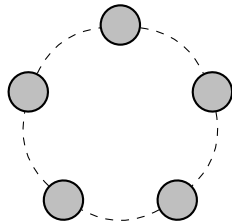
- Parameterized probabilistic concurrent systems
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- Regular model checking

Motivating Example

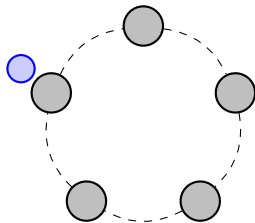
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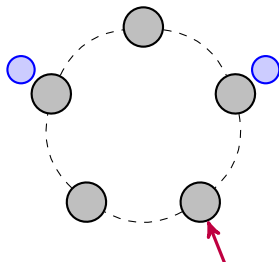
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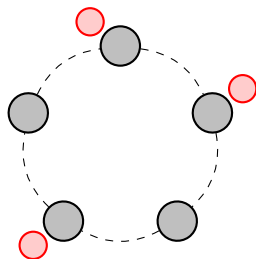
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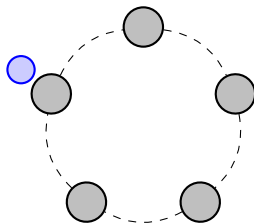
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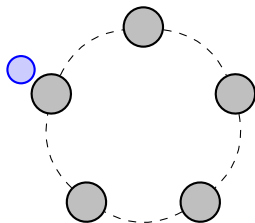
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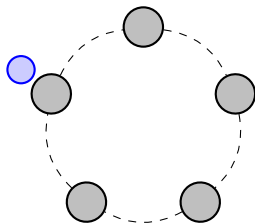
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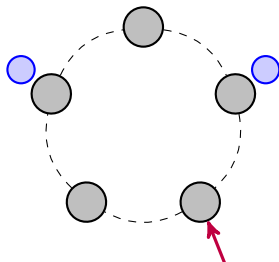
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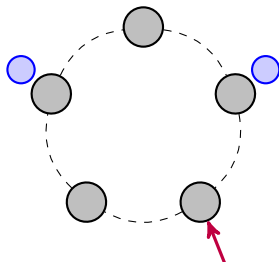
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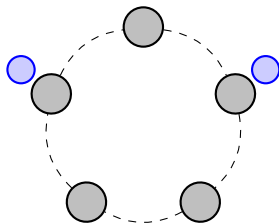
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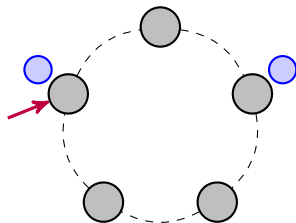
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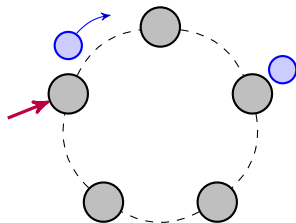
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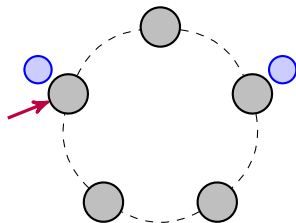
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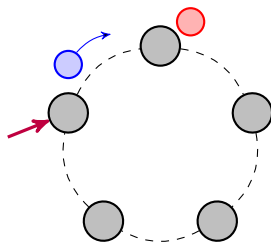
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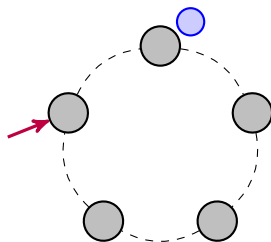
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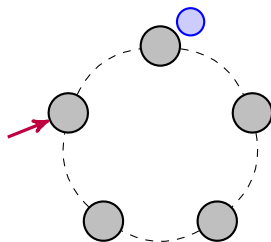
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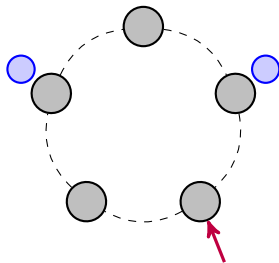
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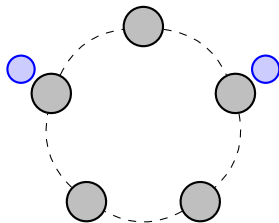


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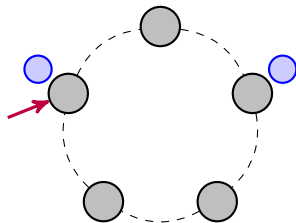


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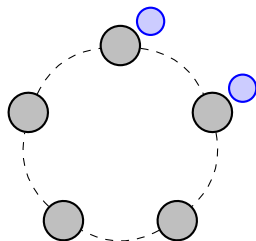


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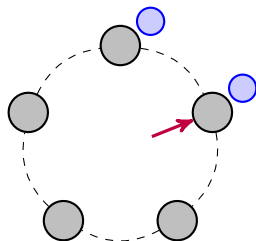


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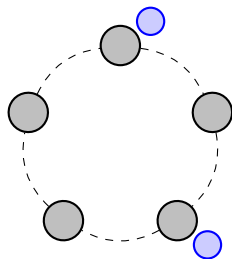


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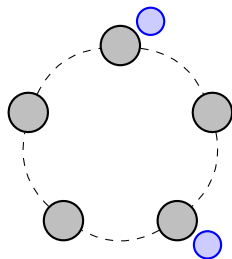


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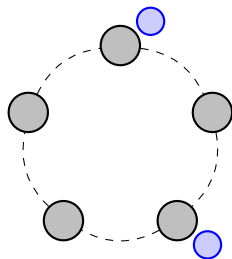


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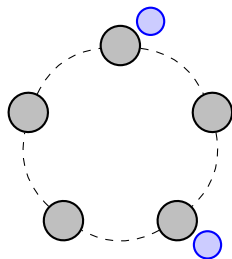


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- But **which** fairness?
- We use **finitary** fairness



- Liveness of Fair Parameterized Probabilistic Concurrent Systems

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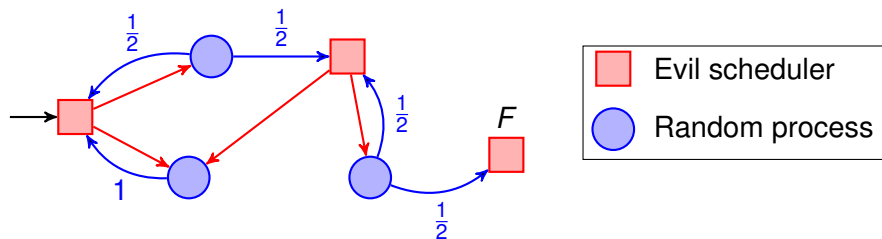
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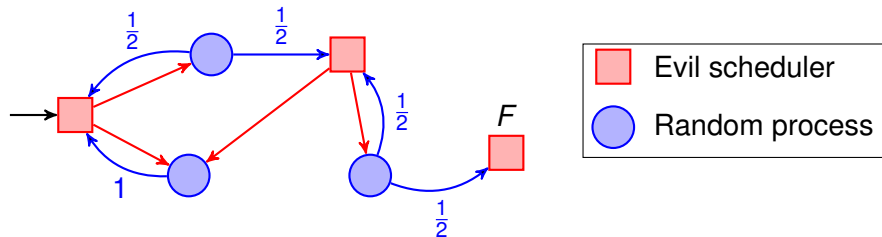
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■ $\Pr(s_0 \models \Diamond F) \stackrel{?}{=} 1$

Almost-Sure Liveness

Weakly-finite MDPs:

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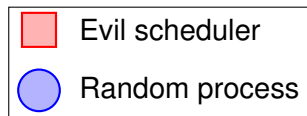
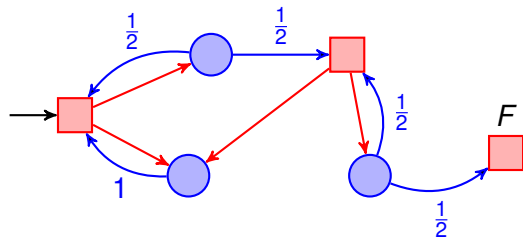
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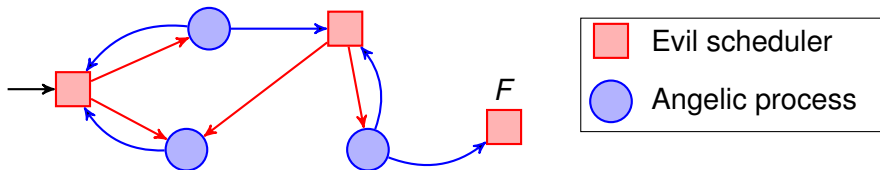
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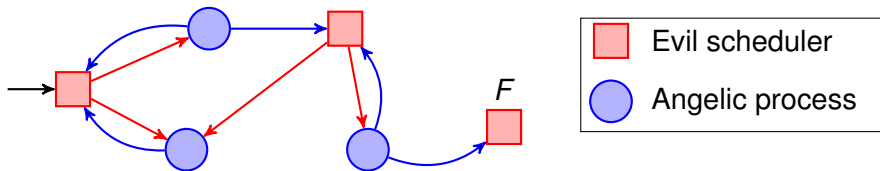
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Lemma

$\Pr(s_0 \models \Diamond F) = 1$ iff *Proc.* has winning strategy from all $s \in \text{Reach}(s_0)$.

Symbolic Framework: Regular Model Checking

Regular Model Checking for liveness in param. prob. conc. systems
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- **this talk:** embedding of **fairness** into the system

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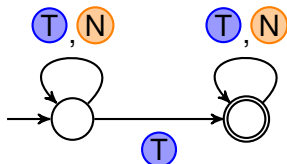
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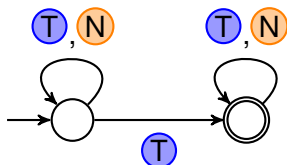
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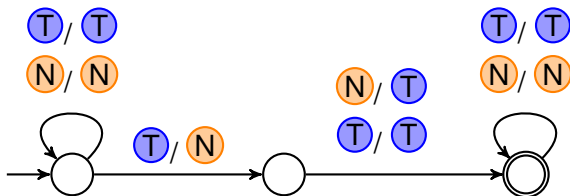
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- **Transition relation**: a (length-preserving) **transducer** τ



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 - 4 For any **evil** transition from $Inv \setminus Good$ to s_e , there is an **angelic** transition from s_e that
 - **goes** to *Inv* and
 - **progresses** w.r.t. $P_{<}$

$$\forall x \in Inv \setminus Good, \quad \forall y \in \Sigma^* \setminus Good : \\ (x \rightarrow_{\tau_1} y) \Rightarrow (\exists z \in Inv : (y \rightarrow_{\tau_2} z \wedge z <_P x))$$

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- ▶ A cannot hold k times without B holding at some point.

Finitary Fairness — [Alur & Henzinger'98]

k -Fairness

- *intuition*: binds the scope of \Box and \Diamond operators to k steps.
- **weak** (justice): $\Diamond\Box A \Rightarrow \Box\Diamond B$

No (sub-)path of length k satisfies $\Box(A \wedge \neg B)$.

- ▶ A cannot hold for k consecutive steps without B holding.

- **strong** (compassion): $\Box\Diamond A \Rightarrow \Box\Diamond B$

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Finitary fairness: if k -fair for some k

Encoding Finitary Fairness into RMC

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- Generalized to arbitrary **weak** and **strong** fairness

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Example: Herman's protocol:

■ w/o fairness: 

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■ w/o fairness: N | T | T | N

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■ process player decrements/resets counters

N 1 0 0 | T 1 1 0 | T 1 1 1 | N 0 0 0

Encoding Finitary Fairness into RMC

Theorem

Let S be a *regular representation* of an MDP with *finitary fairness constraints* C . The presented transformation yields a regular representation of an MDP S_F (without fairness constraints) such that (if C are realizable)

$$\Pr(\text{Start} \models \Diamond \text{Good}) = 1 \quad \text{iff} \quad \Pr(\text{Start}_F \models \Diamond \text{Good}_F) = 1$$

Moran process



Moran process

- a model of genetic drift



Moran process

- a model of genetic drift
- linear array



Moran process

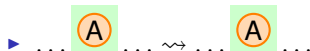
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Moran process

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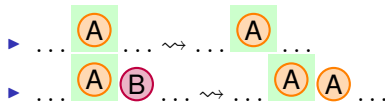
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Case Studies: Population Protocols

Moran process

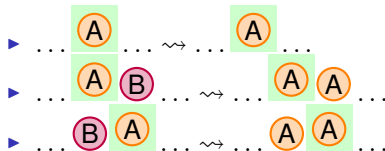
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Case Studies: Population Protocols

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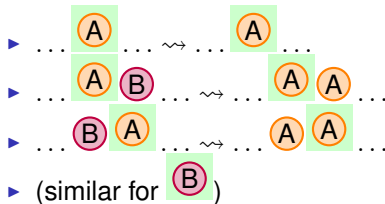
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Case Studies: Population Protocols

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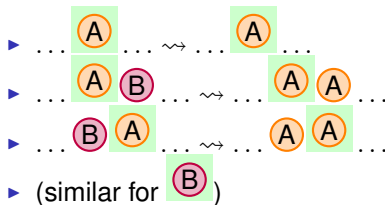
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Case Studies: Population Protocols

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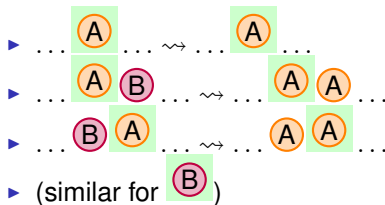


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Case Studies: Population Protocols

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- goal: A^* or B^*
- **Cell cycle switch** — similar, but has an intermediate state

Clustering



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Clustering

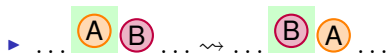
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Case Studies: Population Protocols

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



Case Studies: Population Protocols

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Case Studies: Population Protocols





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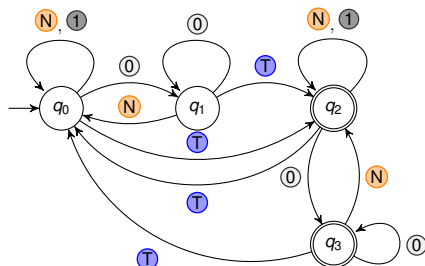
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- ▶ **VERIFY**: check the candidate is OK/refine SAT formula

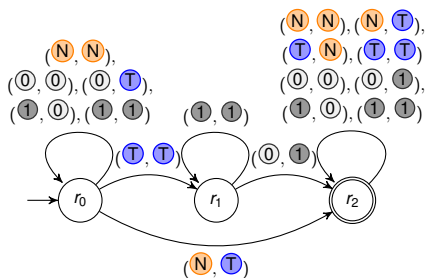
Table: Results of experiments (timeout = 10 hours).

Case study	Time
Herman's protocol (merge, line)	3.64 s
Herman's protocol (annih., line)	4.33 s
Herman's protocol (merge, ring)	4.31 s
Herman's protocol (annih., ring)	4.61 s
Moran process (2 types, line)	2 m 48 s
Moran process (3 types, line)	56 m 14 s
Cell cycle switch (1 types, line)	43.94 s
Cell cycle switch (2 types, line)	9 h 46 m
Clustering (2 types, line)	10 m 30 s
Clustering (3 types, line)	T/O
Coin game ($k = 3$, clique)	1 m 0 s

Solution to Herman's protocol (merge, ring)



Inv



$P_{<}$

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