Automata-based decision procedures IAM, Lecture 4

Lukáš Holík

Reminder: Presburger arithmetic

Is interpreted over \mathbb{N} , has the signature

$$\{0,\mathcal{S},+,=\}$$

Part I

Formulae as automata

Numbers as words

▶ in last significant bit first encoding (LSBF)

```
0 is encoded as 0
1 is encoded as 1
2 is encoded as 01
10 is encoded as 0101
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ightharpoonup also, every word from $w0^*$ denotes the same number as w

```
010
0100
01000 all encode 2.
01000000000
```

assignments seen as k-tuples of numbers
 (+ an ordering on its k free variables)

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- ▶ for k = 2, the alphabet is $\left\{ \begin{array}{ccc} 0 & 0 & 1 \\ 0 & 1 & 0 \end{array}, \begin{array}{ccc} 1 & 1 \\ 1 & 0 \end{array} \right\}$
- ▶ and the assignment $\{x \mapsto 2, y \mapsto 4\}$, i.e. (2,4), is encoded as

010 001

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$$0100$$
, 01000 , 010000 , 010000 , ...

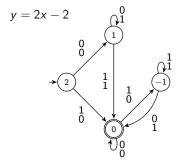
 \blacktriangleright $L(\varphi)$ denotes all encodings of all satisfying assignments of φ

Formulae as automata

► Presburger formulae can be translated to automata that accept exactly all encodings of their satisfying assignments.

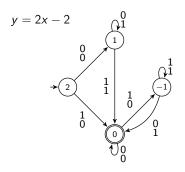
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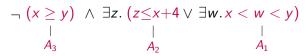
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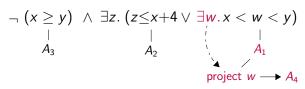
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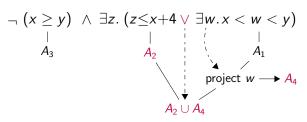


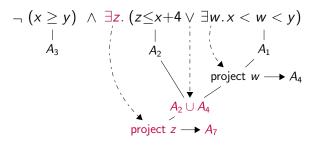
- ightharpoonup To decide satisfiability of a formula φ
 - ightharpoonup construct an automaton A with $L(A) = L(\varphi)$
 - and test emptiness of its language.

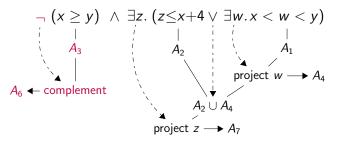
$$\neg (x \ge y) \land \exists z. (z \le x+4 \lor \exists w. x < w < y)$$

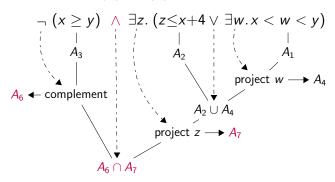




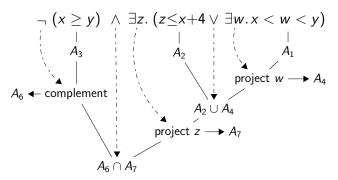








▶ Build the FA with $L(A) = L(\varphi)$ inductively to φ 's structure.



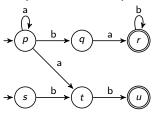
▶ Then check language emptiness of $A = A_6 \cap A_7$.

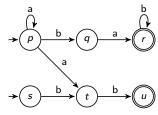
Ingredients

- 1. automata for atomic predicates
- 2. automata constructions for \cup , \cap , \neg , \exists
- 3. automata language emptiness test

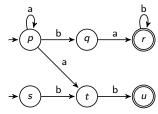
Part II

Automata crash course

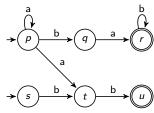




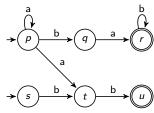
▶ finite sets: alphabet Σ , states Q, initial states $I \subseteq Q$, final/accepting states $F \subseteq Q$



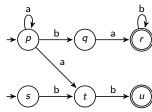
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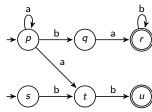
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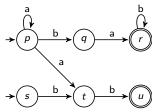
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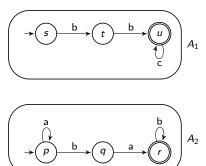
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- ▶ a word is read in a run, which can be accepting or rejecting
- accepts a word if it has some accepting run over it
- language L(A) is the set of all accepted words
- ► can be deterministic or nondeterministic
 - deterministic has at most one run for every word

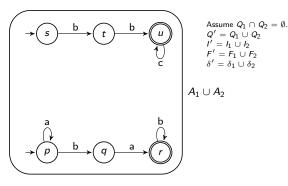
Automata union, ∪

- ▶ We need $L(A_1) \cup L(A_2) = L(A_1 \cup A_2)$
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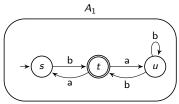


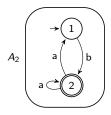
Automata intersection, ∩

- ▶ We need $L(A_1) \cap L(A_2) = L(A_1 \cap A_2)$.
- ▶ Use product construction.

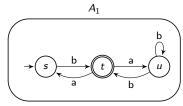
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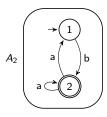
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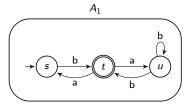
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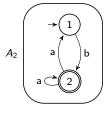


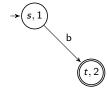




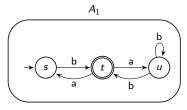
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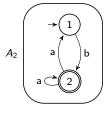


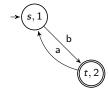




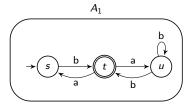
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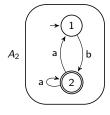


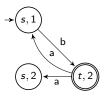




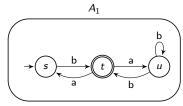
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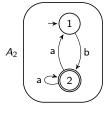


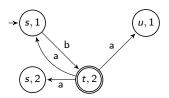




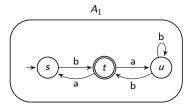
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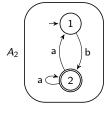


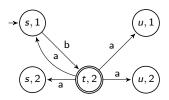




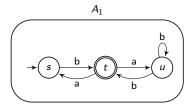
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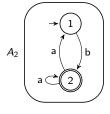


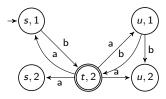




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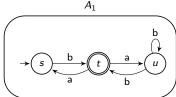


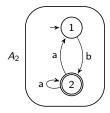


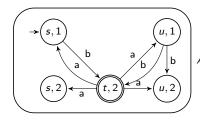


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 $Q' = Q_1 \times Q_2$ $l' = l_1 \times l_2$ $F' = F_1 \times F_2$ $\delta'((q, r), a) = \delta(q, a) \times \delta(r, a)$



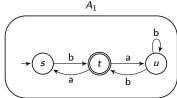


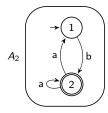


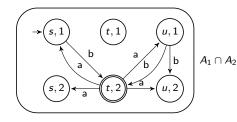
 $A_1 \cap A_2$

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$$\begin{aligned} Q' &= Q_1 \times Q_2 \\ l' &= l_1 \times l_2 \\ F' &= F_1 \times F_2 \\ \delta'((q,r),a) &= \delta(q,a) \times \delta(r,a) \end{aligned}$$

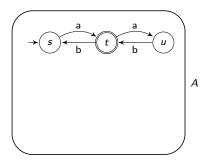






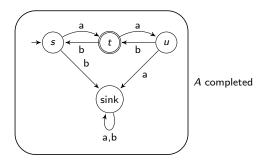
Automata complement, ¬

- ▶ We need $\Sigma^* \setminus L(A) = L(\neg A)$
- ▶ If deterministic, complete and negate acceptance.



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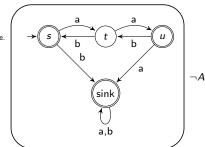
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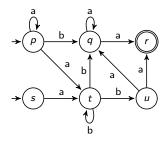
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Assume A determ. complete. Q'=Q I'=I I'=I $F'=Q\setminus F$ $\delta'=\delta$

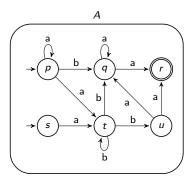


Complement has a problem with nondeterminism

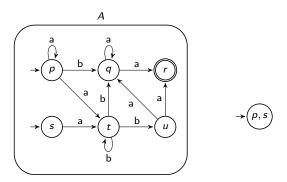


- accepting as well as rejecting runs over aba
- \blacktriangleright hence aba is in L(A) and stays after negating acceptance
- determinisation is needed

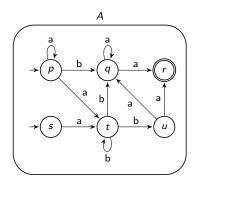
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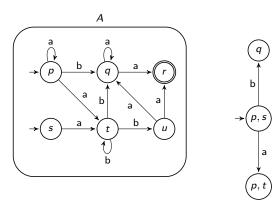


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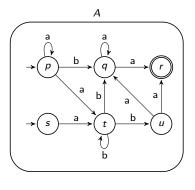


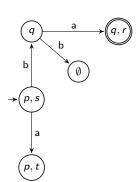


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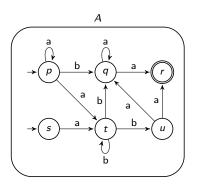


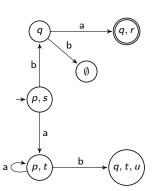
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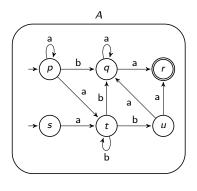


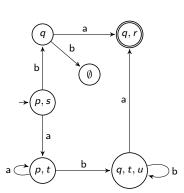
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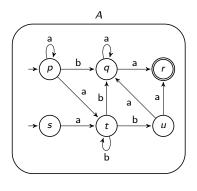


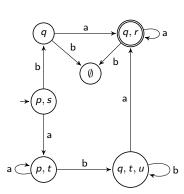
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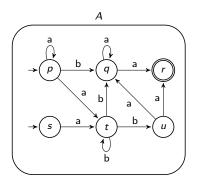


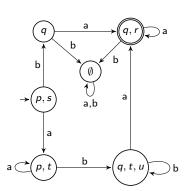
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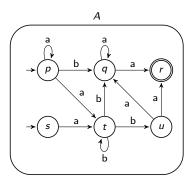


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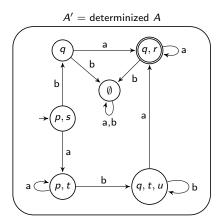




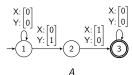
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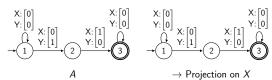
$$\begin{array}{ll} Q'=2^Q & \quad F'=\{S\in Q'\mid S\cap F\neq\emptyset\}\\ I'=\{I\} & \quad \delta'(S,a)=\bigcup_{s\in S}\delta(s,a) \end{array}$$



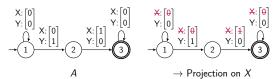
▶ Remove the *x* track (project on the *y* track).



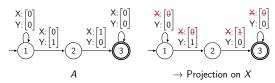
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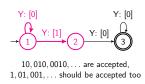
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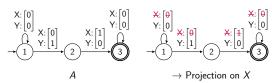
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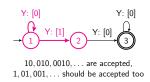
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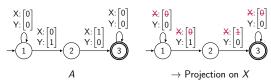


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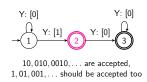


Saturation acceptance: everything reaching final state by zero vectors becomes also accepting.

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Part III

Automata for Atomic Presburger Predicates

Atomic predicates

▶ Assume that atomic predicates were transformed into the form

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

where $a_1, \ldots, a_n, b \in \mathbb{Z}$.

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where $a_1, \ldots, a_n, b \in \mathbb{Z}$.

► We write

$$\bar{a} \cdot \bar{x} = b$$

where $\bar{a}=(a_1,\ldots,a_n)$, $\bar{x}=(x_1,\ldots,x_n)$, and $\bar{a}\cdot\bar{x}$ denotes the scalar product.

States of atomic predicates

Example: 2x - y = 2

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$$2x - y = 2$$

Idea:

- ▶ The states of the automaton are numbers $q \in \mathbb{Z}$.
- From q will be read those assignment to x and y under which 2x y equals q.

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- From q will be read those assignment to x and y under which 2x y equals q.

From state $q\in\mathbb{Z}$ are read encodings of $ar c\in\mathbb{N}^n$ such that $ar a\cdotar c=q.$

Initial states of atomic predicates

2x - y = 2

Reminder: from q read \bar{c} s.t. $\bar{a} \cdot \bar{c} = q$

► The whole assignment is read from the initial state.

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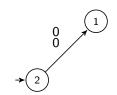
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$$\delta(q,\zeta) = \left\{ \begin{array}{ll} \{\frac{1}{2}(q - \bar{a} \cdot \zeta)\} & \text{if } q - \bar{a} \cdot \zeta \text{ is even} \\ \emptyset & \textit{otherwise} \end{array} \right.$$

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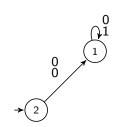


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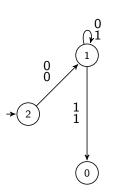


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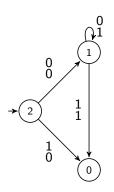


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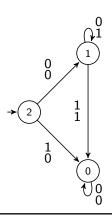


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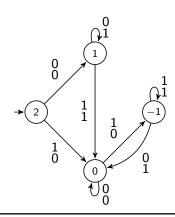


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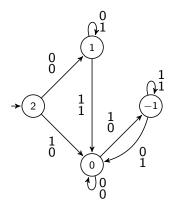


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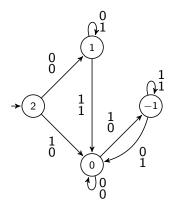
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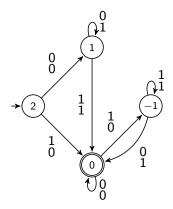
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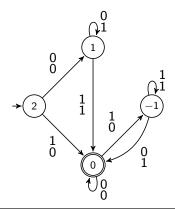
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0 is the only accepting state

Atomic predicates: algorithm

```
EqtoDFA(\varphi)
Input: Equation \varphi = a \cdot x = b
Output: DFA A = (Q, \Sigma, \delta, q_0, F) such that L(A) = L(\varphi)
               (without trap state)
  1 Q, \delta, F \leftarrow \emptyset; q_0 \leftarrow s_h
  2 W \leftarrow \{s_b\}
       while W \neq \emptyset do
          pick s_k from W
  5
          add s_k to Q
  6
          if k = 0 then add s_k to F
          for all \zeta \in \{0, 1\}^n do
  8
              if (k - a \cdot \zeta) is even then
                 j \leftarrow \frac{1}{2}(k - a \cdot \zeta)
  9
                 if s_i \notin Q then add s_i to W
10
11
                 add (s_k, \zeta, s_i) to \delta
```

- ▶ We have seen a procedure quite different from the ones based on quantifier elimination.
- lt can be optimized, extended to \mathbb{Z} .
- It shows how diverse solutions of a problem can be,
- and a surprising connection between arithmetic and automata.
- Integer/Presburger arithmetic are somewhat "regular".

Part IV

Weak Monadic Second Order Logic of One Successor (WS1S)

Minimalistic syntax

$$\varphi \to X \subseteq X \mid succ(X) \mid \varphi \lor \varphi \mid \neg \varphi \mid \exists X. \varphi$$

ightharpoonup interpreted over finite subsets of \mathbb{N} .

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- ▶ $sing(X): X \neq \emptyset \land (Y \subseteq X \rightarrow (Y = \emptyset \lor X = Y))$

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- Partition($X, X_1, ..., X_n$): $X = \bigcup_{i=1}^n X_i \wedge \bigwedge_{i=1}^{n-1} \bigwedge_{j=i+1}^n X_i \cap X_j = \emptyset$

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- $X = \bigcup_{i=1}^n X_i : \bigwedge_{i=1}^n X_i \subseteq X \land \forall x. (x \in X \to \bigvee_{i=1}^n x \in X_i)$
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- properties of linked data structures: transitive closure of a relation, a graph does not contain cycles, x is reachable from y, ...
- Also Presburger arithmetic!

Weak monadic second order logic of one successor.

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- **one successor** = the *succ* function

Why

- ► Looks different, but is surprisingly close to Automata, Presburger, regularity.
- ▶ It is The basic automata logic. Starting point for many other interesting automata-related logics.
- Exciting research!

Assignments as words

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An assignment, *n*-tuple of sets, becomes a word over $\{0,1\}^n$. $X = \{1,3,4\}, Y = \{2\}, Z = \emptyset$

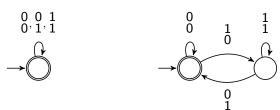
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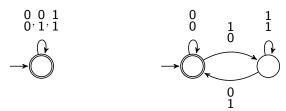




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▶ and everything else is the same as for Presburger!

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- ▶ Regularity for words: WS1S = automata [Büchi 1960] = regular expressions = Presburger with bit-subset
- Complexity
 - ▶ Presburger with automata (a bit different algo.): $\mathcal{O}(2^{2^{2^n}})$
 - ► WS1S: non-elementary complexity $\mathcal{O}(\underbrace{2^{2^{n}}}_{\text{alternations}})$