

# **Word Equations in Synergy with Regular Constraints**

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# String solving

- Satisfiability of formulas over string constraints such as:

$$x = yz \wedge y \neq u \wedge x \in \underbrace{(ab)^*a^+(b|c)}_{\text{(in)equations}} \wedge \underbrace{|x| = 2|u| + 1}_{\text{length constraints}} \wedge \underbrace{\text{contains}(u, \text{replaceAll}(z, b, c))}_{\text{more complex operations}}$$

- String manipulation in programs

- source of security vulnerabilities
- scripting languages rely heavily on strings
- new examples of an intensive use of critical string operations

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- A source of difficulty: equations with regular constraints
- Example:  $zyx = xxz \wedge y \in a^+b^+ \wedge z \in b^* \wedge x \in a^*$ 
  - results in an infinite case split
  - leads to failure for all current solvers (except ours!)

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- it is **UNSAT**

## Our contribution

- Decision procedure tightly integrating regular constraints with equations
- Gradually refines languages until:
  - an infeasible constraint is generated or
  - refinement becomes **stable**
- Complete on chain-free fragment
  - largest known decidable fragment for equations, regular, transducer, and length constraints
  - terminates for all SAT instances
- Prototype tool Noodler
  - in Python
  - competitive with existing solvers

## Example

$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in \Sigma^* \wedge y \in \Sigma^* \wedge w \in \Sigma^*$$

- $\Sigma = \{a, b\}$

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- For any solution (assignment  $\nu$ ) string  $s = \nu(x) \cdot \nu(y) \cdot \nu(x) = \nu(z) \cdot \nu(u)$  satisfies:

$$s \in \overbrace{\Sigma^*}^x \overbrace{\Sigma^*}^y \overbrace{\Sigma^*}^x = \overbrace{a(ba)^*}^z \overbrace{(babab)^*a}^u$$

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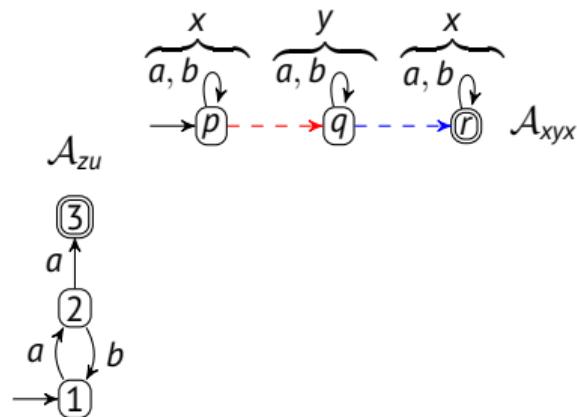
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- Refine  $x, y$  from the left side  $xyx$  using special intersection

# Intersection with epsilon transitions

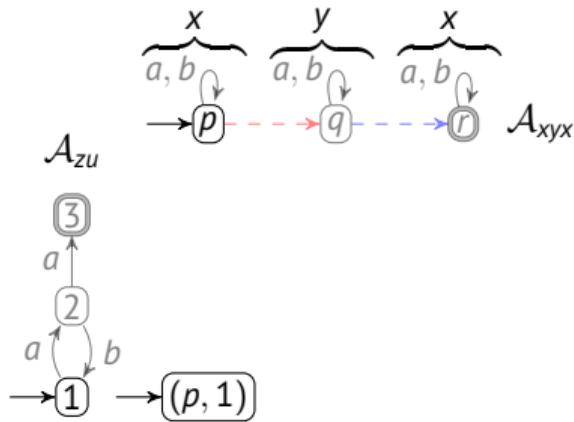
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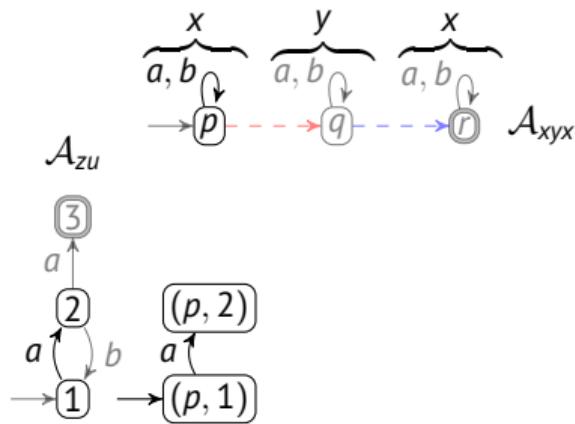


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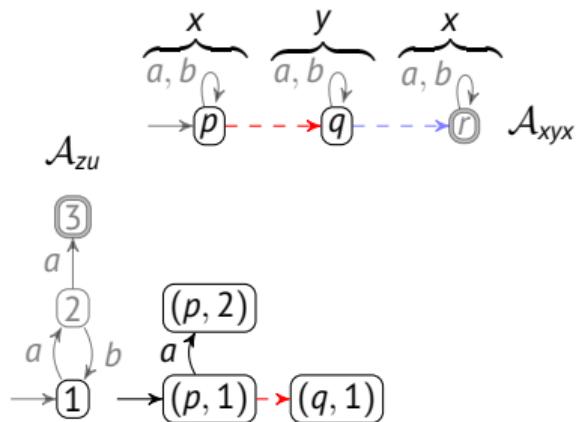


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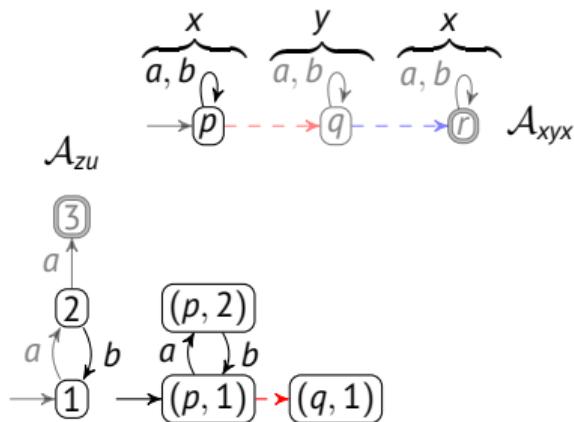


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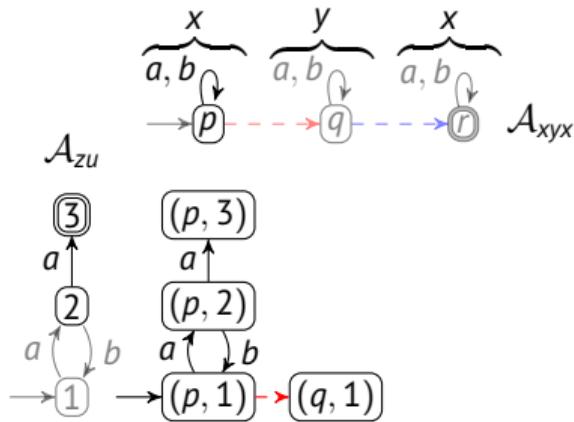


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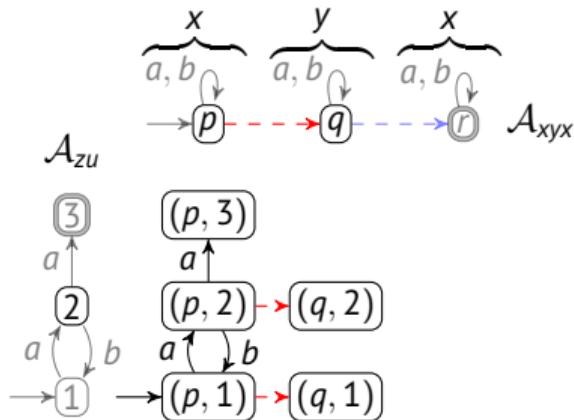


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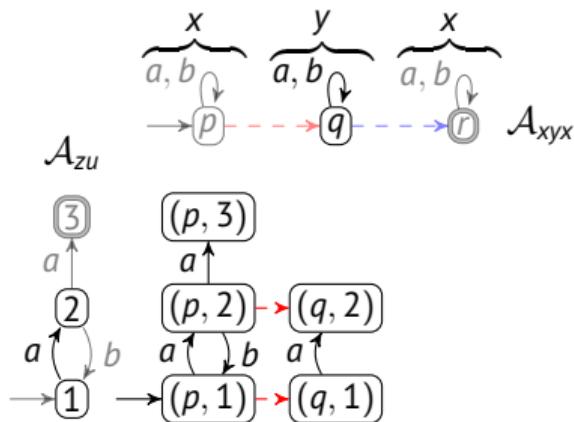


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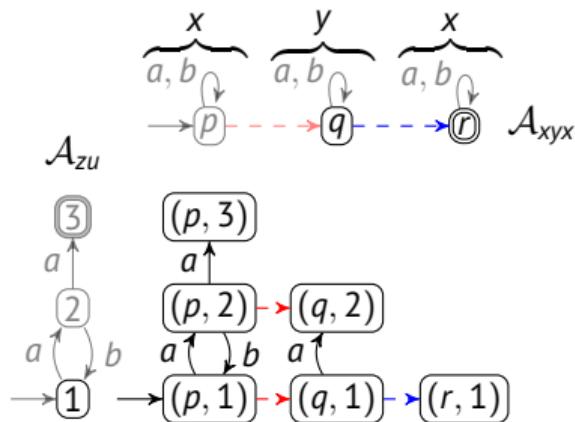


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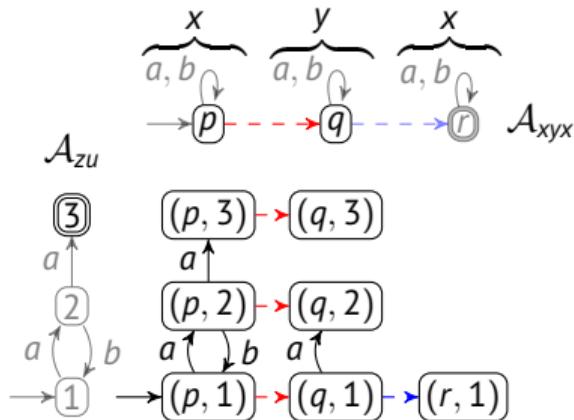


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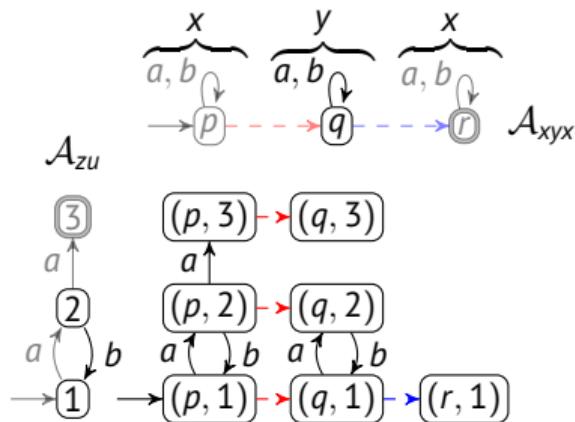


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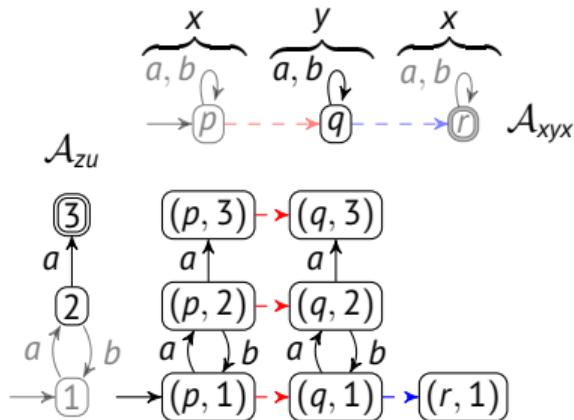


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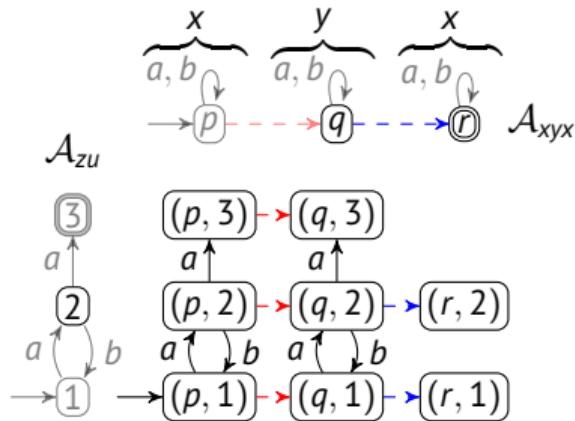


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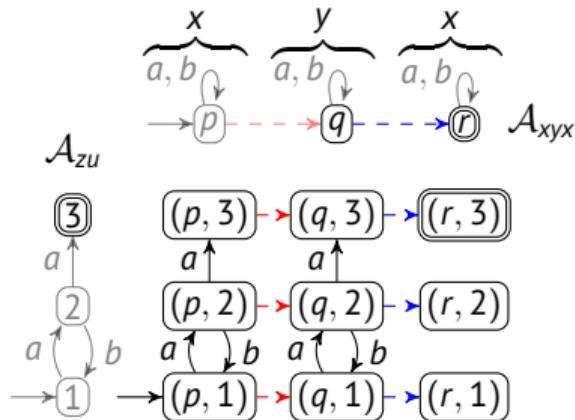


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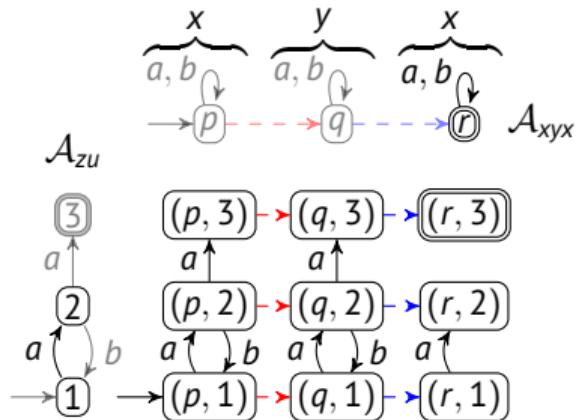


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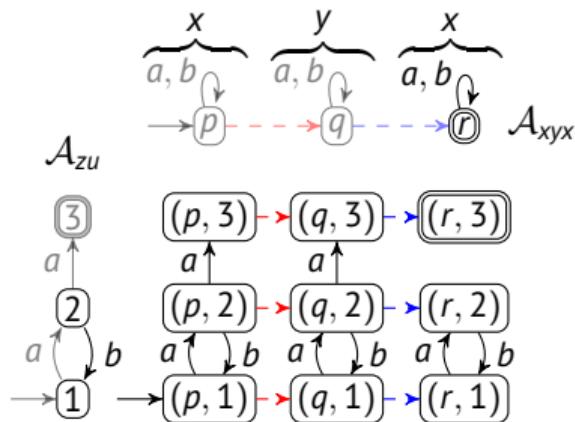


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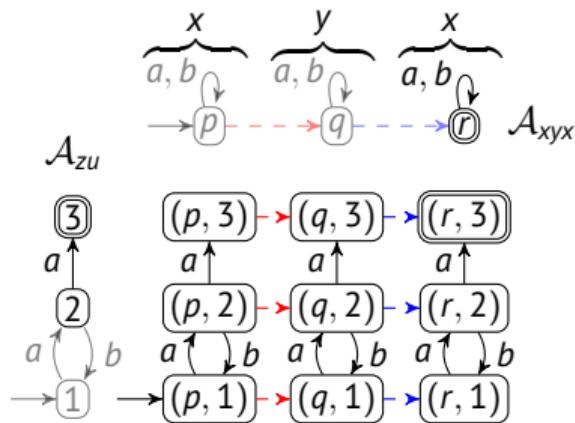


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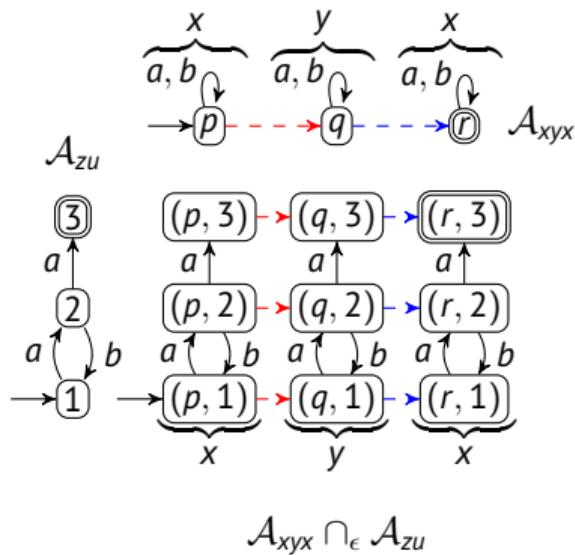


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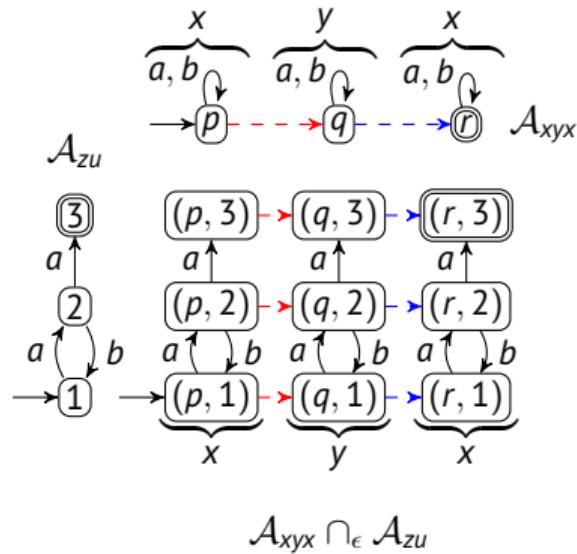
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- Variables  $x$  and  $y$  are nicely separated

# Noodification and unification

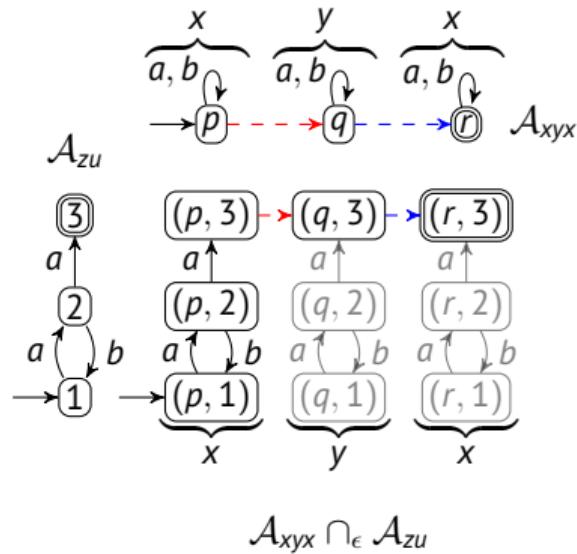
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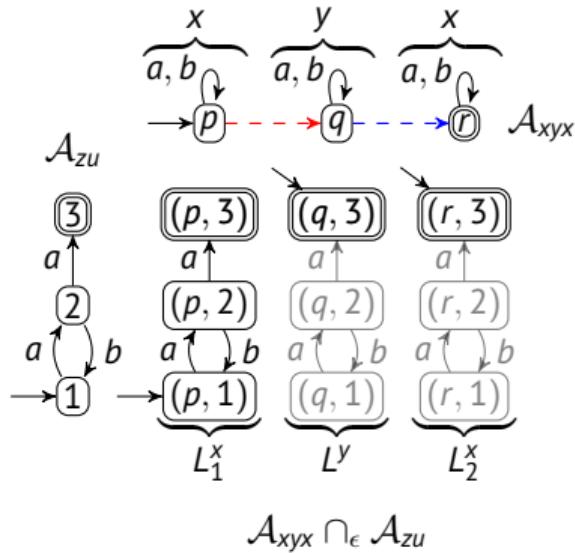
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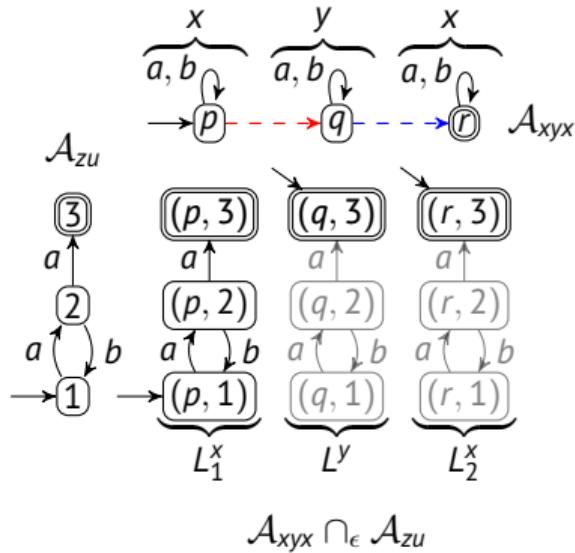
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- Noodle languages:
  - $L_1^x = (ab)^*a$
  - $L^y = \epsilon$
  - $L_2^x = \epsilon$

# Noodification and unification

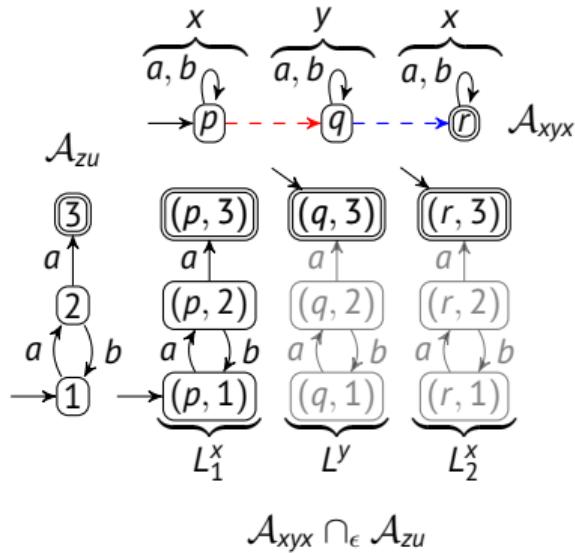
$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in \Sigma^* \wedge y \in \Sigma^* \wedge w \in \Sigma^*$$



- Split product into noodles
  - values of  $y$  depends on values of  $x$
- Noodle languages:
  - $L_1^x = (ab)^*a$
  - $L_y = \epsilon$
  - $L_2^x = \epsilon$
- Unification:
  - intersect langs for the same variable
  - $\text{Lang}(x) = L_1^x \cap L_2^x =$
  - $\text{Lang}(y) = L_y =$

# Noodification and unification

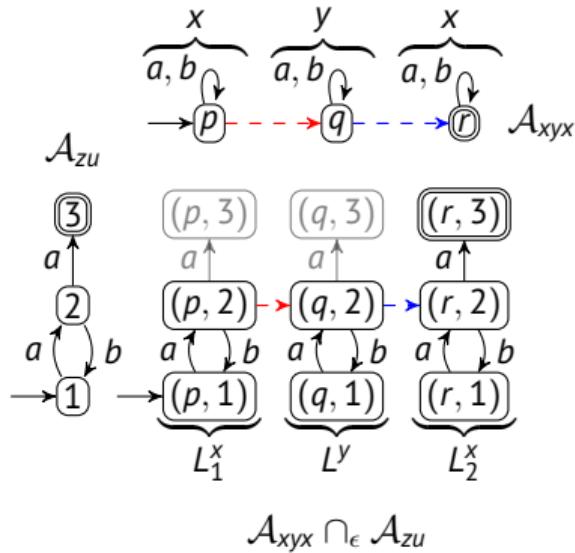
$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in \Sigma^* \wedge y \in \Sigma^* \wedge w \in \Sigma^*$$



- Split product into noodles
  - values of  $y$  depends on values of  $x$
- Noodle languages:
  - $L_1^x = (ab)^*a$
  - $L^y = \epsilon$
  - $L_2^x = \epsilon$
- Unification:
  - intersect langs for the same variable
  - $\text{Lang}(x) = L_1^x \cap L_2^x = (ab)^*a \cap \epsilon = \emptyset$
  - $\text{Lang}(y) = L^y = \epsilon$

# Noodification and unification

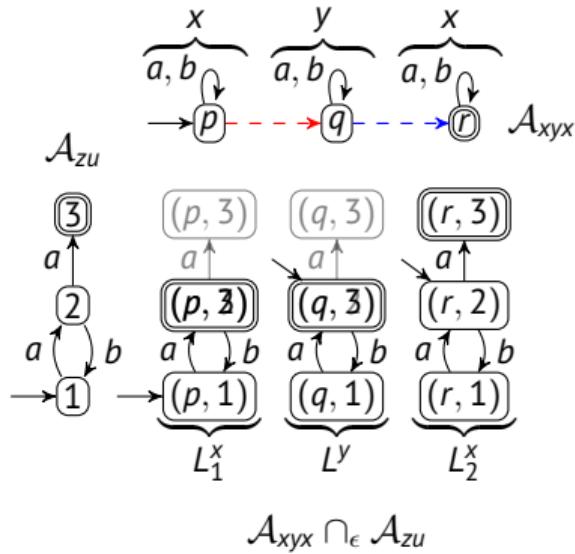
$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in \Sigma^* \wedge y \in \Sigma^* \wedge w \in \Sigma^*$$



- Split product into noodles
  - values of  $y$  depends on values of  $x$
- Noodle languages:
  - $L_1^x =$
  - $L^y =$
  - $L_2^x =$
- Unification:
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  - $\text{Lang}(x) = L_1^x \cap L_2^x =$
  - $\text{Lang}(y) = L^y =$

# Noodification and unification

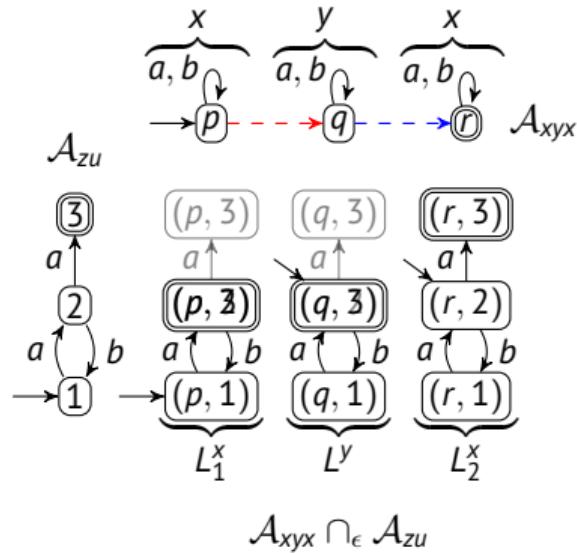
$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in \Sigma^* \wedge y \in \Sigma^* \wedge w \in \Sigma^*$$



- Split product into noodles
  - values of  $y$  depends on values of  $x$
- Noodle languages:
  - $L_1^x = a(ba)^*$
  - $L_2^y = (ab)^*$
  - $L_2^x = (ba)^*a$
- Unification:
  - intersect langs for the same variable
  - $\text{Lang}(x) = L_1^x \cap L_2^x = a(ba)^* \cap (ba)^*a = a$
  - $\text{Lang}(y) = L_2^y = (ab)^*$

# Noodification and unification

$$xyX = zu \wedge ww = xa \wedge u \in (bab)^\ast a \wedge z \in a(ba)^\ast \wedge x \in a \wedge y \in (ab)^\ast \wedge w \in \Sigma^\ast$$



- Split product into noodles
  - values of  $y$  depends on values of  $x$
- Noodle languages:
  - $L_1^x = a(ba)^\ast$
  - $L^y = (ab)^\ast$
  - $L_2^x = (ba)^\ast a$
- Unification:
  - intersect langs for the same variable
  - $\text{Lang}(x) = L_1^x \cap L_2^x = a(ba)^\ast \cap (ba)^\ast a = a$
  - $\text{Lang}(y) = L^y = (ab)^\ast$

## Continuing

$$xyX = zu \wedge ww = xa \wedge u \in (bab)^\ast a \wedge z \in a(ba)^\ast \wedge x \in a \wedge y \in (ab)^\ast \wedge w \in \Sigma^\ast$$

■ Refine further with  $ww = xa$ :

$$\overbrace{\Sigma^\ast}^w \overbrace{\Sigma^\ast}^w \cap \overbrace{aa}^x a = a.$$

## Continuing

$$xyx = zu \wedge ww = xa \wedge u \in (babab)^*a \wedge z \in a(ba)^* \wedge x \in a \wedge y \in (ab)^* \wedge w \in a$$

■ Refine further with  $ww = xa$ :

$$\overbrace{a}^w \overbrace{a}^w = \overbrace{\overbrace{a}^x a}^a.$$

# Continuing

$$xyx = zu \wedge ww = xa \wedge u \in (bab)^\ast a \wedge z \in a(ba)^\ast \wedge x \in a \wedge y \in (ab)^\ast \wedge w \in a$$

- Refine further with  $ww = xa$ :

$$\overbrace{a}^w \cap \overbrace{a}^w = \overbrace{a}^x \cap \overbrace{a}^a.$$

- Languages in equations match:

$$\overbrace{a}^x \cap \overbrace{(ba)^\ast}^y \cap \overbrace{a}^x = \overbrace{a}^z \cap \overbrace{(bab)^\ast}^u \cap \overbrace{(bab)^\ast a}^v \quad \text{and} \quad \overbrace{a}^w \cap \overbrace{a}^w = \overbrace{a}^x \cap \overbrace{a}^a.$$

# Continuing

$$xyx = zu \wedge ww = xa \wedge u \in (bab)^\ast a \wedge z \in a(ba)^\ast \wedge x \in a \wedge y \in (ab)^\ast \wedge w \in a$$

- Refine further with  $ww = xa$ :

$$\overbrace{a}^w \cap \overbrace{a}^w = \overbrace{a}^x \cap \overbrace{a}^a.$$

- Languages in equations match:

$$\overbrace{a}^x \cap \overbrace{(ba)^\ast}^y \cap \overbrace{a}^x = \overbrace{a}^z \cap \overbrace{(ba)^\ast}^u \cap \overbrace{(bab)^\ast a}^u \quad \text{and} \quad \overbrace{a}^w \cap \overbrace{a}^w = \overbrace{a}^x \cap \overbrace{a}^a.$$

- Because of **stability** (next slide), enough to decide SAT

## Stability of equation system

- Single-equation system  $\Phi: s = t \wedge \bigwedge_{x \in \mathbb{X}} x \in \text{Lang}_\Phi(x)$  where  $\text{Lang}_\Phi: \mathbb{X} \rightarrow \mathcal{P}(\Sigma^*)$

System  $\Phi$  has solution iff there is refinement  $\text{Lang}$  of  $\text{Lang}_\Phi$  where  $\text{Lang}(s) = \text{Lang}(t)$ .

- If all variables occurring in  $t$  occur in  $s = t$  exactly once:

System  $\Phi$  has solution iff there is refinement  $\text{Lang}$  of  $\text{Lang}_\Phi$  where  $\text{Lang}(s) \subseteq \text{Lang}(t)$ .

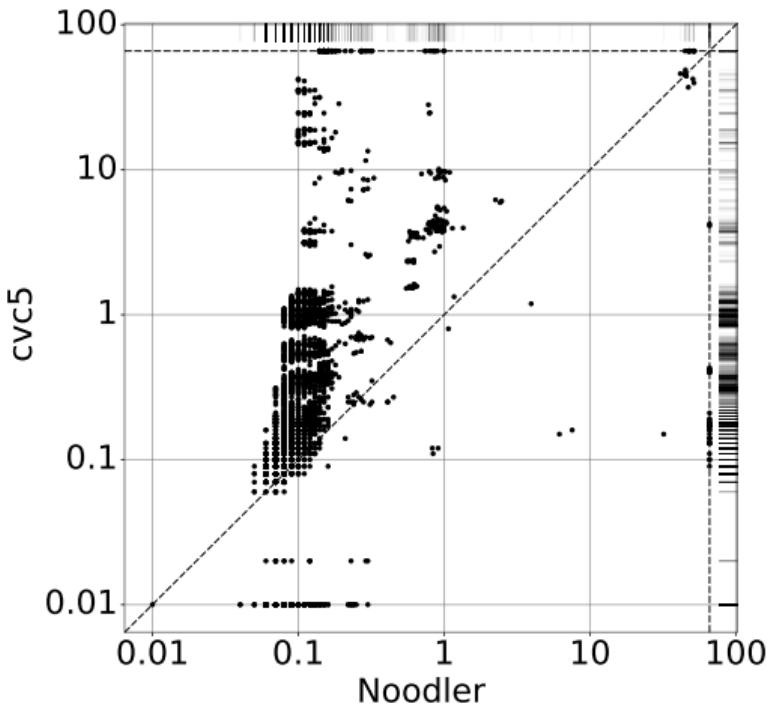
- Can be extended to multiple-equation system

# Experimental evaluation

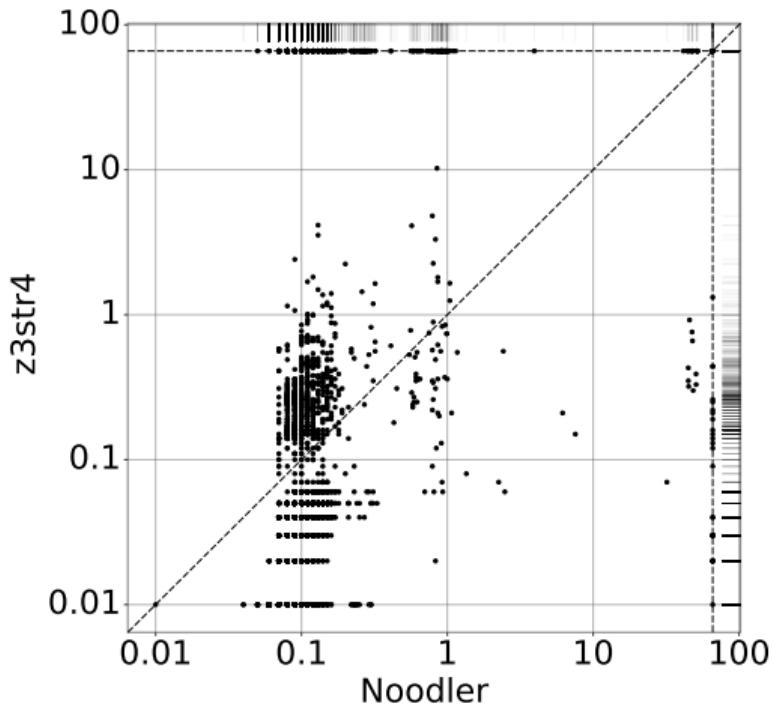
	PyEx-Hard (20,023)			Kaluza-Hard (897)				Str 2 (293)			Slog (1,896)		
	T/Os	time	time-T/O	T/Os	time	time-T/O		T/Os	time	time-T/O	T/Os	time	time-T/O
Noodler	<b>39</b>	<b>5,266</b>	2,926	<b>0</b>	<b>46</b>	46	3	<b>198</b>	18	<b>0</b>	165	165	
Z3	2,802	178,078	9,958	207	15,360	2,940	149	8,955	15	2	332	212	
CVC5	112	12,523	5,803	<b>0</b>	55	55	92	5,525	<b>5</b>	<b>0</b>	<b>14</b>	<b>14</b>	
Z3str3RE	814	49,744	904	10	622	22	149	8,972	32	55	4,247	947	
Z3str4	461	28,114	<b>454</b>	17	1,039	<b>19</b>	154	9,267	27	208	16,508	4,028	
Z3-Trau	108	33,551	27,071	<b>0</b>	201	201	10	724	124	5	970	670	
OSTRICH	2,979	214,846	36,106	111	14,912	8,252	238	14,497	217	2	13,601	13,481	
Sloth	463	371,373	343,593	<b>0</b>	3,195	3,195	N/A			202	24,940	12,820	
Retro	3,004	199,107	18,867	148	16,404	7,524	1	299	239	N/A			

- T/Os = timeouts
- time = total run time in seconds
- time-T/O = run time without timeouts
- best values are in **bold**

## Comparison with CVC5 and Z3str4 on PyEx-Hard



(a) Noodler vs. CVC5.



(b) Noodler vs. Z3str4.

# Discussion

- Can beat well established solvers
  - can solve more benchmarks
  - average time is low
- Often complementary to other solvers
- Preprocessing is important

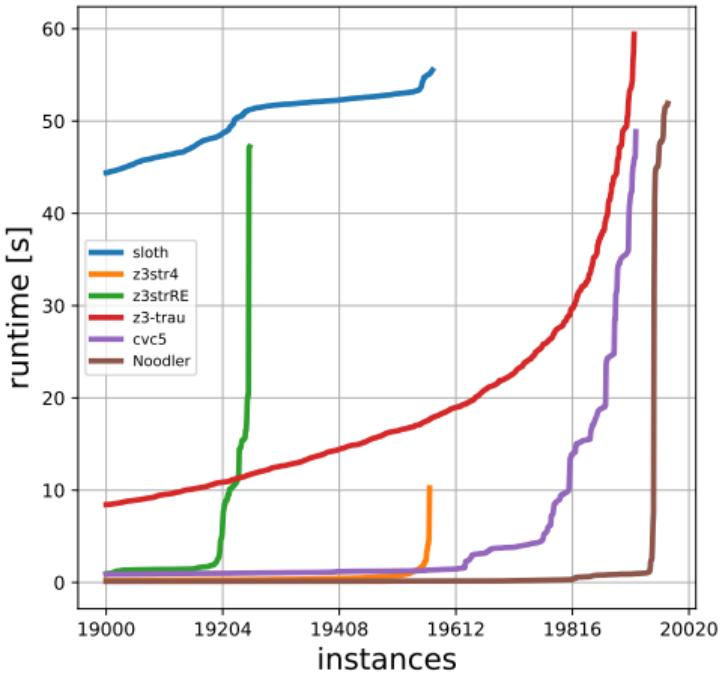


Figure: Hardest 1,023 formulae of PyEx-Hard

# Future work

## ■ Current status:

$$\underbrace{x = yz \wedge y \neq u}_{\text{(in)equations}} \wedge \overbrace{x \in (ab)^*a^+(b|c)}^{\text{regular constraints}} \wedge \overbrace{|x| = 2|u| + 1}^{\text{length constraints}} \wedge \underbrace{\text{contains}(u, \text{replaceAll}(z, b, c))}_{\text{more complex operations}}$$

## ■ Currently working on:

- improved decision procedure handling other constraints
- fast C++ implementation within Z3

